

STRATA 3D **CX** ProSkills Course

A hands on course with Strata Professional Christian Moore.

November 9-11, 2016

Class size limited to 14 students so register soon!

Over a three day course, we will be covering...

Day 1 - Getting a good start with Strata 3D CX

- Introduction
- Planning, project management, storyboarding
- Working with clients, managing client expectations

Getting to know Strata 3D CX

- Modeling Window
- The Tool Palette
- All those other Palettes
- Customize your Key Commands

Modeling

- Thinking in 3D
- Modeling Tools
- Boolean Tools
- Sub-division Surfaces

Day 2 - More training in SDS Modeling and Animation

- Refresh with SDS Modeling

Lighting and Rendering

- Lighting Tools
- Global
- Point
- Spot
- Ambient
- Lightdome
- Technique
- Aiming
- Realistic Rendering
- HDRI

Texturing

- UV Mapping
- Solid
- Subset Surface (step by step)
- Achieving Realism
- Linking to Photoshop files

Day 3 - Bring Your Project to Class Day!

Because everyone comes from a different job area, you are asked to bring in a project that you would typically work on and I bounce from student to student helping you work through problem areas that you may have. By the end of the day, you will have a finished project!

Class Cost

\$1,395.00

Hotel Cost

\$72.00 night for a King or Double. \$99.00 for a Suite. Complimentary Hot Breakfast Buffet! Manager Reception 5-7pm.
(Rooms must be booked by 10/10)

About Christian

Christian has been teaching Strata almost 20 years and has been using the program for 25 years. His experience in communicating to the student makes learning not only easy but fun as well.

Visit www.LoggerheadCreativeMedia.com for more information and examples of his work, or email Christian at ChristianGMoore@gmail.com.

